



Department of Education
Region III
DIVISION OF ANGELES CITY
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RELEASED

DIVISION ADVISORY

No. 35, s. 2017

FEB 06 2018

By DepED Angeles City
Division of City Schools

To: Heads of Public Secondary Schools
From: OIC-Schools Division Superintendent
Subject: Systems Plus College Foundation (SPCF) – College of Computing and Information Sciences (CCIS) 5th Inter High School Digital Animation Contest
Date: February 6, 2018

This is to inform all concerned that the Systems Plus College Foundation (SPCF) – College of Computing and Information Sciences (CCIS) will hold its 5th Inter High School Digital Animation Contest on February 23, 2018 at the SPCF Theater, 4th Floor IT Bldg, SPCF, Baibago, Angeles City.

Anent to this, CCIS has scheduled a twelve (12) hours free workshop trainings in Adobe Flash and Unity 3D on February 21 and 22, 2018 at Lab 3, 3rd Floor, IT Bldg., SPCF.

Principals who will allow students to join the activities must be given additional assignments to make up for the lost number of contact hours.

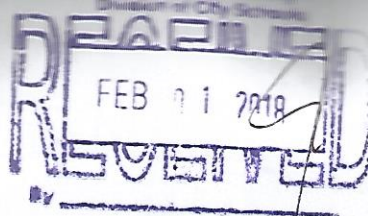
Details of the activities and mechanics of the contest are found in the attached letter of Ms. Melissa M. Pantig, MCS, Over-all Event Chair, Program Chair, Computer Science, for reference and information.

MARIA CELINA L. VEGA

OIC-Assistant Schools Division Superintendent
Officer-in-Charge
Office of the Schools Division Superintendent

January 31, 2018

The Principal
Attention: ICT Coordinator



Dear Sir/Madam:

Greetings from Systems Plus College Foundation (SPCF) - College of Computing and Information Sciences (CCIS)!

We are pleased to inform your good end that CCIS will be holding its 5th Inter High School Digital Animation Contest. This event will be held on February 23, 2018 at the SPCF Theater, 4th Floor IT Bldg., Balibago, Angeles City.


Participants in the Digital Animation Contest will have a free workshop in Adobe Flash and Unity 3D on February 21 and 22, 2018 to be held at Systems Plus College Foundation Lab 3. Also, we invite you to send students to join the convention where invited speakers will have talks about Animation and Game Development and to participate in other contests: On-the-Spot Digital and Freehand Poster Making and Cosplay.


This letter of invitation comes with a registration form in which you may fill out and send to us thru email not later than February 12, 2018.

Attached are the mechanics of the contest and details for the said event.


Should you have any question, please feel free to email us at: mpantig@spcf.edu.ph or call us at 09163672303 / (045) 323 7723 local 121 or 205.

Sincerely,


Melissa M. Pantig, MCS
Over-all event Chair
Program Chair, Computer Science


Roy D. Dayrit, DIT
Dean, CCIS

Noted by:


Edgar G. Galang, Ph.D.
Vice President for Academic Affairs

SYSTEMS PLUS
COLLEGE FOUNDATION

2024 MacArthur Highway
Balibago, Angeles City,
Pampanga 2009

Tel No. (045) 3227723
Loc. 121 or 205

Website: www.spcf.edu.ph



COLLEGE OF COMPUTING AND INFORMATION SCIENCES

DIGITAL ADVERTISEMENT CONTEST MECHANICS

I. INTRODUCTION

1. The Digital Advertisement making contest is organized by the College Computing and Information Sciences, Systems Plus College Foundation.
1. The contest aims to encourage and recognize the student talent and potential in the field of Information Technology and Animation.
2. The **Inter Digital Advertisement Contest** presentation day will be held on February 23, 2018 with the theme: *"Rendering the Future World of Animation and Game Development"*.

II. MECHANICS

1. Participants
 - a. **INTER DIGITAL ADVERTISEMENT CONTEST** is open to students from GRADE 12 high schools both public and private. Each school is allowed to send not more than two entries composing of 2 members.
 - b. Participants are required to undergo 2 days training and come up with a competition entry while in training. Each pair will create the competition entry within the training and is not allowed to add or edit the entry after the training. Training will be held at SPCF Balibago, 3rd Floor IT Building starting from February 21 to February 22, 2018.
 - c. Each participating team should come up with an Advertisement Concept/ Storyboard with the theme:
"Rendering the Future World of Animation and Game Development"
2. Entries
 - a. Entry works shall be made "frame by frame", including computer graphics animation.
 - b. Entries shall be made with existing animation software available to the contestants including photo/graphics editing and sound authoring applications.
 - c. Entries should be in 2D
 - d. All characters/objects used in the Ad must be authored/generated/developed by the contestants. Therefore, the use of photos, footages taken from video cameras/other sources, readymade characters/objects are not allowed.
 - e. With regards to using music and fonts, original music is encouraged and preferred. However, one may still use existing music as long as this is properly acknowledged and credited, same as true with the use of fonts (text). Failure to acknowledge or provide credit to the rightful copyright owners will result in the works being disqualified from the competition.
 - f. Entries will be accepted in DVD, and or SWF and or FLV format.
 - g. Each entry should adhere to the minimum runtime requirement of 2 to 3 minutes
3. Submission of Entries
 - a. Each participating team should register on or before February 15, 2018
 - b. Entries should be received by SPCF CCIS on the 2nd day of training February 22, 2018
 - c. Finalist will be announced on February 23, 2018.

1. The contest aims to encourage and recognize the student talent and potential in the field of Information Technology and Animation.
2. The **Inter Digital Advertisement Contest** presentation day will be held on February 23, 2018 with the theme: *"Rendering the Future World of Animation and Game Development"*.

II. MECHANICS

1. Participants

- a. **INTER DIGITAL ADVERTISEMENT CONTEST** is open to students from GRADE 12 high schools both public and private. Each school is allowed to send not more than two entries composing of 2 members.
- b. Participants are required to undergo 2 days training and come up with a competition entry while in training. Each pair will create the competition entry within the training and is not allowed to add or edit the entry after the training. Training will be held at SPCF Balibago, 3rd Floor IT Building starting from February 21 to February 22, 2018.
- c. Each participating team should come up with an Advertisement Concept/ Storyboard with the theme:

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- f. Entries will be accepted in DVD, and or SWF and or FLV format.
- g. Each entry should adhere to the minimum runtime requirement of 2 to 3 minutes

3. Submission of Entries

- a. Each participating team should register on or before February 15, 2018
- b. Entries should be received by SPCF CCIS on the 2nd day of training February 22, 2018
- c. Finalist will be announced on February 23, 2018.
- d. Awarding will be held at the SPCF Theatre on February 23, 2018 at 3:00 PM



4. Judging Criteria

Relevance of the Advertisement	40%
Animation and Graphics	40%
Sound Effects/Audio	20%

III. AWARDS AND PRIZES

Winners will be given: a plaque, a certificate of participation certificate and cash prizes

IV. FINAL ARRANGEMENTS

1. Entries are expected to be made prior to the event.
2. Final output can be submitted in a movie format with the best resolution possible. DVD, AVI, FLY or SWF are accepted.
3. All submitted materials (photos, animation director's photo, biography, screening copies both pre-selection and final) required by the festival organizers will remain in the CCIS archives.
4. The participants also grant the organizers the right to exhibit the winning entries in whole or in part on television, on public places (theaters, schools, etc.), in print (publication), and on the net for promotion and information both locally and internationally.
5. The judges will decide all matters not expressly provided for in these regulations and their decision shall be final.

For more details or inquiries, please contact:

Melissa M. Pantig

Mobile No. 09163672303

Tel. No. 322-7723 local 121 or 205

Email: mpantig@spcf.edu.ph



COLLEGE OF COMPUTING AND INFORMATION SCIENCES

DIGITAL POSTER MAKING CONTEST MECHANICS

I. INTRODUCTION

1. The Digital Poster Making contest is organized by the College Computing and Information Sciences, Systems Plus College Foundation.
2. The contest aims to encourage and recognize the student talent and potential in the field of Information Technology and Animation.
3. The **Inter Digital Poster Making Contest** presentation day will be held on February 23, 2018 with the theme: *"Rendering the future world of Animation and Game Development"*.

II. MECHANICS

1. Participants
 - a. **INTER DIGITAL POSTER MAKING CONTEST** is open to students from GRADE 12 high schools both public and private. Each school is allowed to send not more than two participants.
 - b. Participants are required to create the drawing on the day of competition. Competition will be held at SPCF Balibago, February 23, 2018 at 3rd Floor IT Building starting from 9:30 am to 12:00 nn.
 - c. Each participant should come up with a Digital Poster with the theme:
"Rendering the Future World of Animation and Game Development"
2. Poster Entries
 - a. Entries shall be made with existing graphics software available to the contestants (this could be any of photo/graphics editing).
 - b. Entries should be in 2D or 3D
 - c. The use of photos, footages taken from video cameras/other sources, readymade characters/objects are not allowed.
 - d. With regard to using fonts, original drawing of text is encouraged and preferred. However, one may still use font as long as fonts are not downloaded.
 - e. Entries will be accepted in JPG format with a size of 8.5x11 or 11x8.5 inches.
3. Submission of Entries
 - a. Each participant should register on or before February 15, 2018
 - b. Entries should be received by SPCF CCIS on February 23, 2018 until 12:00nn
 - c. Finalist will be announced on the day of convention February 23, 2018.
 - d. Awarding will be held at the SPCF Theatre on February 23, 2018 at 3:00 PM
4. Judging Criteria

Overall impression of the art	30%
Quality of artistic composition and overall design based on the theme	30%
Creativity and originality of the depicted theme	40%



III. AWARDS AND PRIZES

Winners will be given: a plaque, a certificate of participation certificate and cash prizes

IV. FINAL ARRANGEMENTS

1. Entries are expected to be made on the event.
2. Final output can be submitted in a JPG format with the best resolution possible.
3. The participants also grant the organizers the right to exhibit the winning entries in whole or in part on television, on public places (theaters, schools, etc.), in print (publication), and on the net for promotion and information both locally and internationally.
4. The judges will decide all matters not expressly provided for in these regulations and their decision shall be final.

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COLLEGE OF COMPUTING AND INFORMATION SCIENCES

FREEHAND POSTER MAKING CONTEST MECHANICS

I. INTRODUCTION

1. The Freehand Poster Making contest is organized by the College Computing and Information Sciences, Systems Plus College Foundation.
2. The contest aims to encourage and recognize the student talent and potential in the field of Information Technology and Animation.
3. The **Inter Freehand Poster Making Contest** presentation day will be held on February 23, 2018 with the theme: *"Rendering the future world of Animation and Game Development"*.

II. MECHANICS

1. Participants
 - a. **INTER FREEHAND POSTER MAKING CONTEST** is open to students from GRADE 12 high schools both public and private. Each school is allowed to send not more than two participants.
 - b. Participants are required to create the drawing on the day of competition. Competition will be held at SPCF Balibago, February 23, 2018 at 3rd Floor IT Building starting from 9:30 am to 12:00 nn.
 - c. Each participant should come up with a Poster with the theme:
"Rendering the Future World of Animation and Game Development"
2. Poster Entries
 - a. Entries shall be made with existing drawing materials which will be given on the day of the competition, (participants are allowed to bring their own drawing materials if they prefer).
 - b. Entries should be using the canvas which will be given on the day of the event (participants are allowed to bring their own canvas if they prefer).
3. Submission of Entries
 - a. Each participant should register on or before February 15, 2018
 - b. Entries should be received by SPCF CCIS on February 23, 2018 until 12:00nn
 - c. Finalist will be announced on the day of convention February 23, 2018.
 - d. Awarding will be held at the SPCF Theatre on February 23, 2018 at 3:00 PM
4. Judging Criteria

Overall impression of the art	30%
Quality of artistic composition and overall design based on the theme	30%
Creativity and originality of the depicted theme	40%



SYSTEMS PLUS COLLEGE FOUNDATION
Balibago, Angeles City



III. AWARDS AND PRIZES

Winners will be given: a plaque, a certificate of participation certificate and cash prizes

IV. FINAL ARRANGEMENTS

1. Entries are expected to be made on the event.
2. The participants also grant the organizers the right to exhibit the winning entries in whole or in part on television, on public places (theaters, schools, etc.), in print (publication), and on the net for promotion and information both locally and internationally.
3. The judges will decide all matters not expressly provided for in these regulations and their decision shall be final.

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COLLEGE OF COMPUTING AND INFORMATION SCIENCES

COSPLAY CONTEST MECHANICS

I. INTRODUCTION

1. The Cosplay contest is organized by the College Computing and Information Sciences, Systems Plus College Foundation.
2. The contest aims to encourage and recognize the student talent and potential in the field of Information Technology and Animation.
3. The **Inter Cosplay Contest** presentation day will be held on February 23, 2018.

II. MECHANICS

1. Performance (time on stage) should be a maximum of 2 minutes.
2. Microphones are not allowed, using a pre-recorded soundtrack is highly encouraged. The required format is MP3 or MP4. To avoid any confusion, please have only one file on the USB drive/CD and double-check that it is working properly before handing it over to the organizing team. If possible, please write the entry title and the music file name on the USB drive/CD. It is also recommended to bring two (2) copies of your CD (different CD brands if possible) in case one of them does not work. The organizers are not responsible for the loss or damage of your USB drive/CD; if the music you want to use is on a rare USB drive/CD it might be better to include it in a generic USB drive or make a copy of your CD.
3. Only individuals may enter the competition however you may enlist the assistance of others to help you with the preparation and presentation for your performance.
4. No open flame. Liquid and powder or "flash" paper are allowed on stage. If you want to use an electronic flash or any other visual effects, you need to mention it on your application form. No laser pointers are allowed.
5. No slippery or messy substance allowed on stage. In any doubt, please write your questions when you submit your form.
6. The stage must be the same before and after your number.
7. Leave the stage the way you found it, coordinate with someone to remove any props from the stage area after your performance.
8. No gratuitous nudity.
9. No real firearms, real firearm replica or throwing weapons are allowed. No cold weapon, with a metal blade, be it sharpened or dull are not allowed. If your costume needs a bow, the bowstring must be removed when not on stage. Any weapon during the competition must follow the weapon rules. Exceptions are at the direction's discretion only.



10. Every contestant can only get on stage once during the competition. However, anyone can present as many costumes he wants; he/she can only wear one of them. The other costumes must be presented by other contestants (They can be in the same group or not)
11. The cosplay competition is a non-professional competition. Costumes bought online or rented are not eligible for any award, same as professional or theatrical costumes.
12. Judges decisions are final.
13. Submission of Entries
 - a. Each participating team should register on or before February 15, 2018
 - b. Entries should be received by SPCF CCIS on February 23, 2018 until 12:00nn
 - c. Finalist will be announced on the day of convention February 23, 2018.
 - d. Awarding will be held at the SPCF Theatre on February 23, 2018 at 3:00 PM
14. Judging Criteria

Quality	30%
Accuracy	20%
Presentation	30%
Effort	30%

III. AWARDS AND PRIZES

Winners will be given: a plaque, a certificate of participation certificate and cash prizes

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